**LAPORAN TUGAS MINGGU 7**

**Polymorphism**

**Pemorgaman Berorientasi Objek**

*Resume ini disusun untuk memenuhi Tugas Mata Kuliah Pemrograman Berorientasi Objek*



Disusun oleh:

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**PROGRAM STUDI D3 TEKNIK INFORMATIKA**

**JURUSAN TEKNIK KOMPUTER DAN INFORMATIKA**

**POLITEKNIK NEGERI BANDUNG**

**2021**

**Studi Kasus 1. Another Type of Employee**

1. Source Code
2. Employee.java

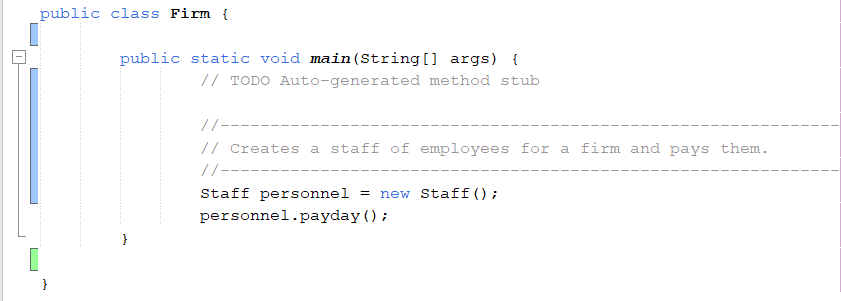




1. Executive.java

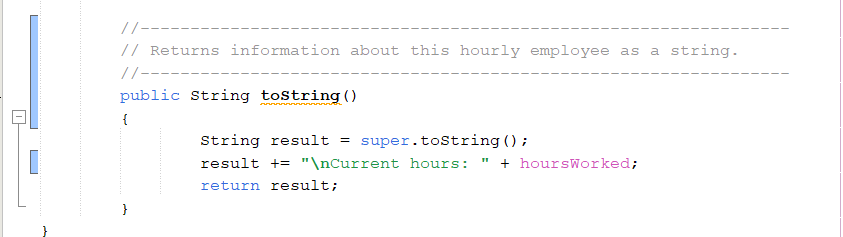


1. Firm.java



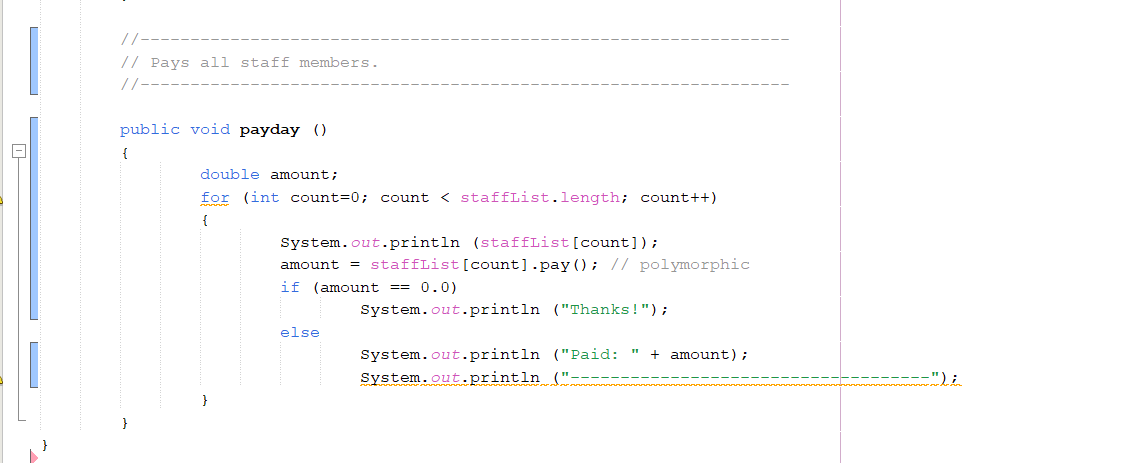
1. Hourly.java





1. Staff.java

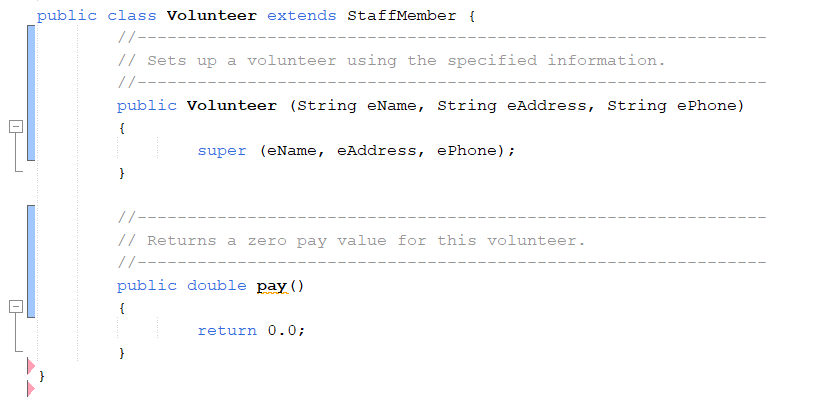




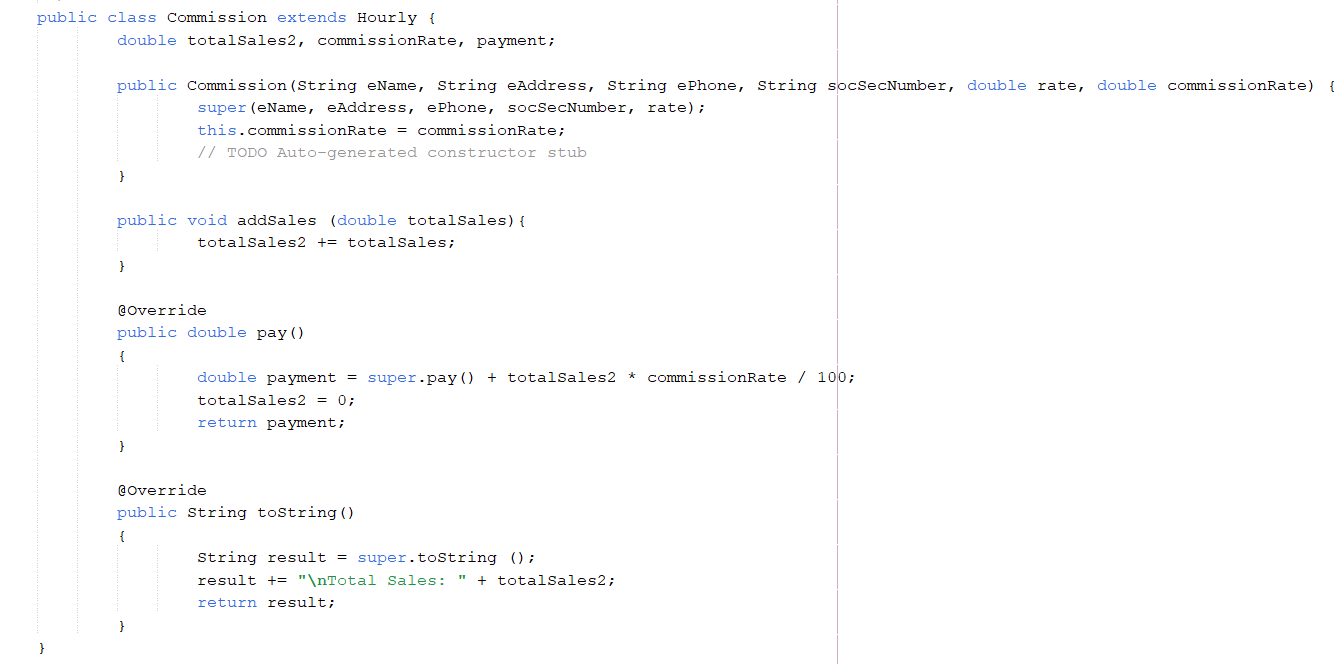
1. StaffMember.java



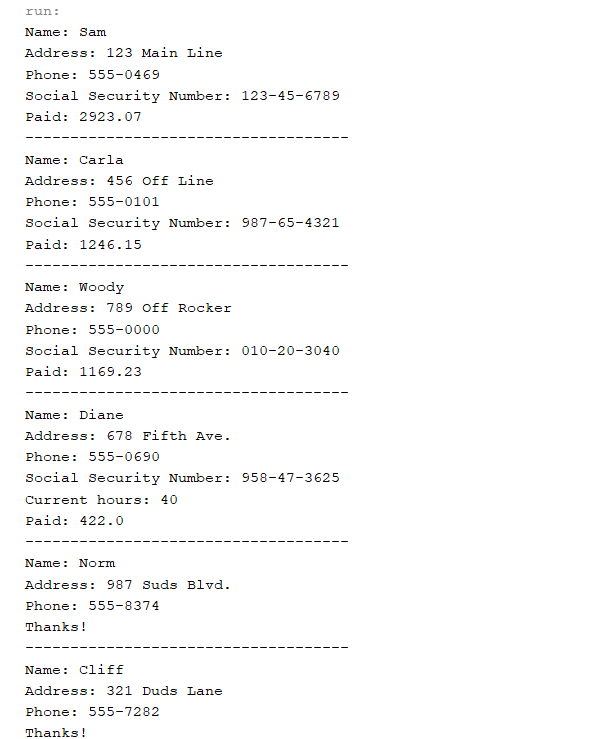
1. Volunteer.java

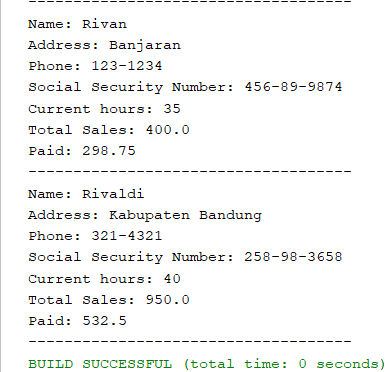


1. Commission.java



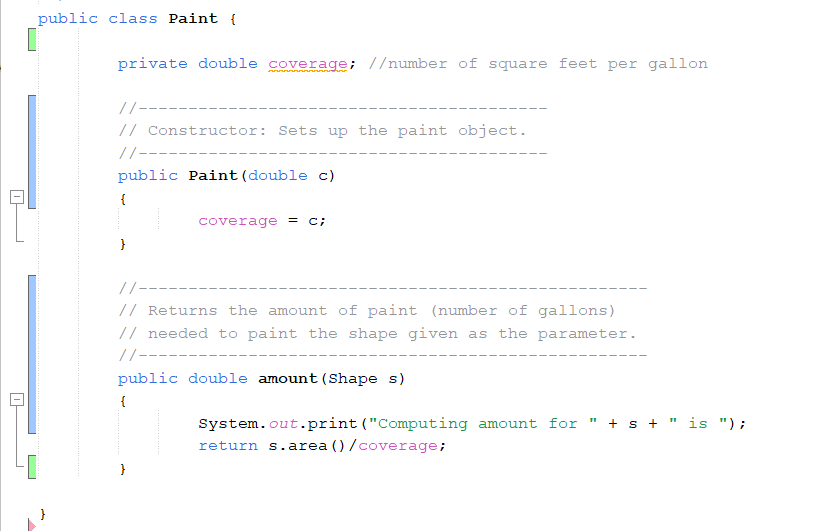
1. Output



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**Studi Kasus 2. Painting Shapes**

1. Source Code
2. Paint.java



1. PaintThings.java

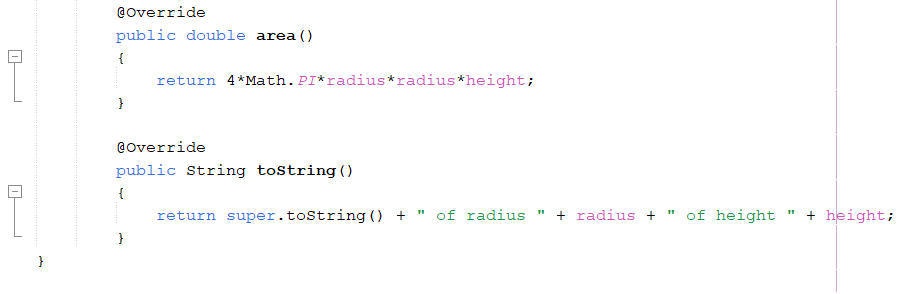


1. Sphere.java



1. Cylinder.java

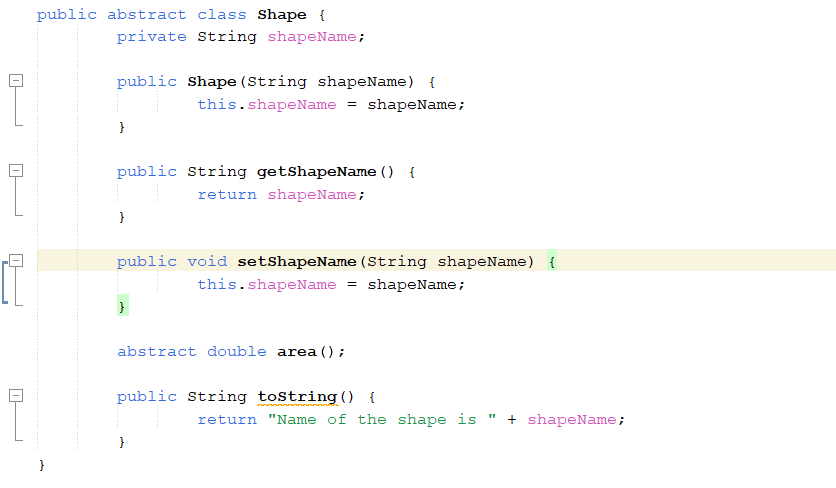




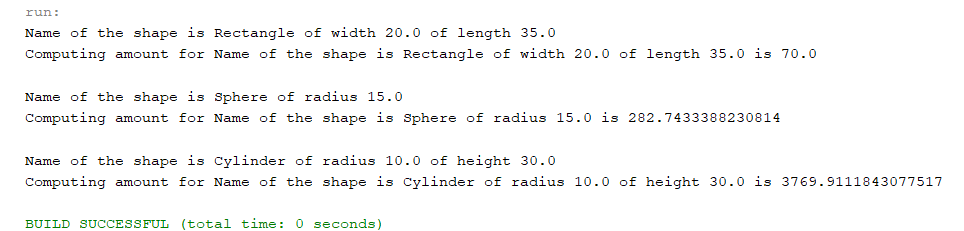
1. Retangle.java



1. Shape.java

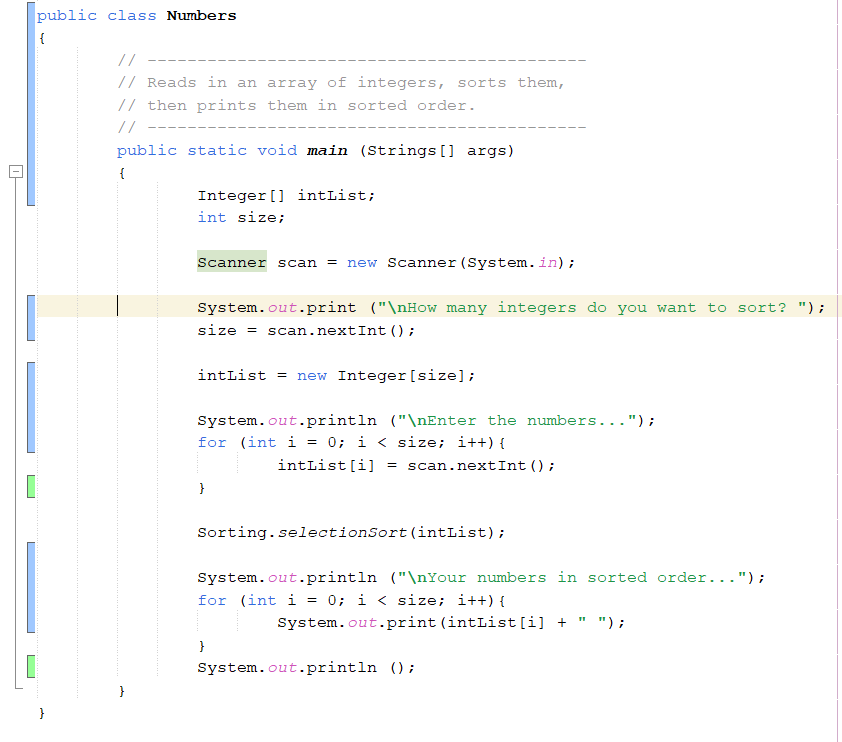


1. Ouput

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**Studi Kasus 3. Polymorphic Sorting**

1. Source Code
2. Numbers



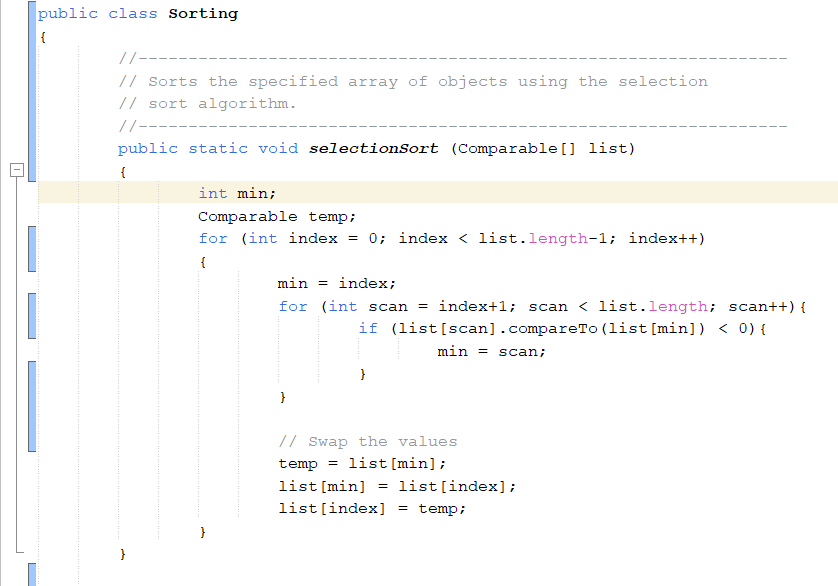
1. Salesperson

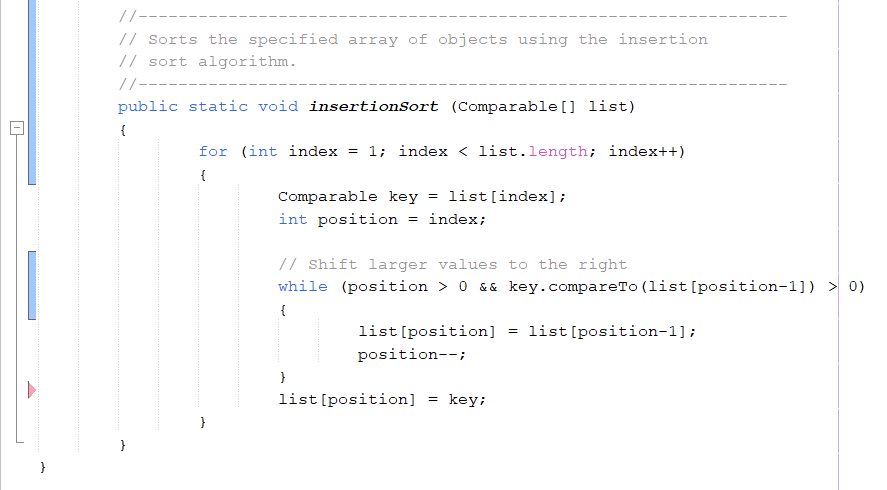




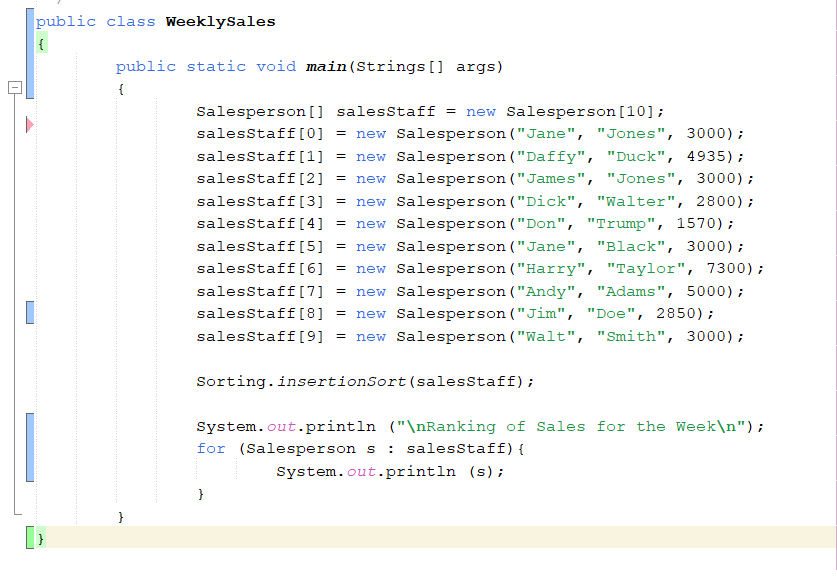


1. Sorting





1. WeeklySales



1. Strings



1. Ouput

